

## OPTICAL DEVICE ACCELERATING DYNAMIC PROGRAMMING

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The subject of this report is the comparison of the conventional deterministic computers versus analogue computer based on quantum optical system in resolving some NP-hard computational problems. We describe an optical machine which can be realized physically.

Доклад посвящен сравнению возможностей обычных детерминированных компьютеров и аналогового компьютера на основе квантово-оптической системы при решении некоторых NP-сложных задач. При этом мы описываем реализуемый вариант «оптической машины».

### 1. NP-HARD COMPUTATIONAL PROBLEMS

A problem of  $I$  instance lies within the class of NP-hard problems if:

a) there is a polynomial time  $P(I)$  algorithm checking a solution (if this solution is provided),

b) the solution of this problem requires an exponential in  $I$  resource.

The lists of NP-hard problems can be found in [1] and [2].

1. Boolean knapsack, variant 1

Given positive integers  $c_j$ ,  $j = 1, 2, \dots, n$  and  $K$ , is there a subset  $S$  of  $\{1, 2, \dots, n\}$  such that  $\sum_{j \in S} c_j = K$ ? In this case, the size  $|I|$  can be estimated as  $O(n \log K)$ .

2. Boolean knapsack, variant 2

Given integers  $c_j$  and  $B_+, B_-$ , whenever there exist  $n$  boolean values  $s_j \in \{0, 1\}$  such that  $\sum_{j=1}^n c_j s_j \in (B_-, B_+)$ ? Here the instance size is roughly  $O(n \log B_+)$ .

3. Optimization boolean knapsack

Given integers  $c_j$  and  $w_j$ ,  $j = 1, 2, \dots, n$ , and the number  $B_+$ , maximize the cost  $\sum_{j=1}^n c_j w_j$

defined by  $n$  boolean variables  $s_j \in \{0, 1\}$  under condition that  $\sum_{j=1}^n c_j s_j < B_+$ .

There is an important difference between the problems 1, 2 and 3. The output in 1 and 2 is «YES» or «NO», the output of 3 is a number, and one could try to approximate it.

## 2. DESCRIPTION OF THE OPTICAL MACHINES

Consider  $n + 1$  points  $x_0 < x_1 < x_2 < \dots < x_n$  in  $(x, y)$ -plane. At the first point we set a laser, which generates a narrow beam; its diameter  $d_b \propto 2 \cdot 10^{-3}$  m, wave length  $\lambda \propto 5 \cdot 10^{-7}$  m.

The possible scheme of an analogue optical device (OD) is presented in Fig. 1.

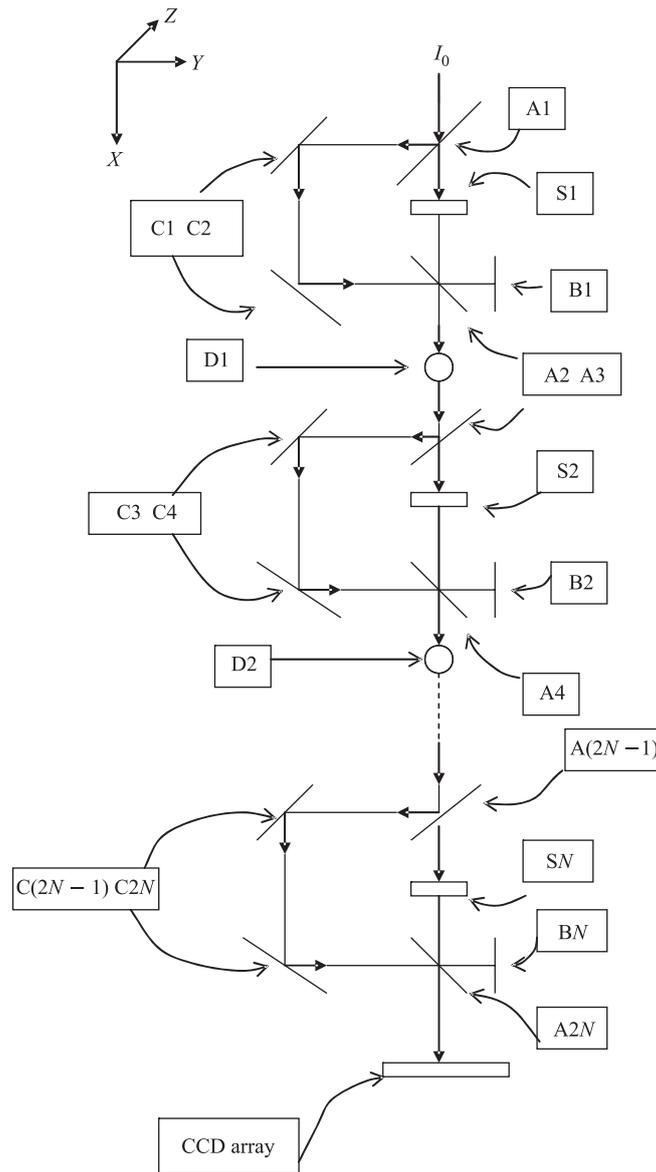


Fig. 1. Physical scheme of the optical device:  $I_0$  — initial laser beam; AK — 50% mirrors; BK — absorbing boundaries; CK — reflecting mirrors; DK — amplifiers; SK — plane optical plates

Each optical plate is the corresponding beam on the value  $c_s \kappa$  in (vertical) direction. We suppose that amplifiers have the characteristics shown in Fig. 2.

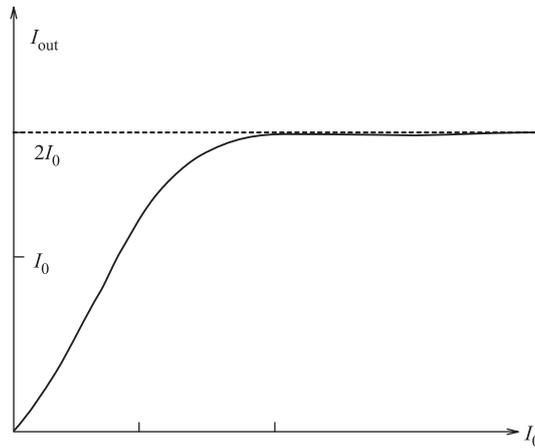


Fig. 2. Gain characteristics of the amplifiers

After the passage of  $m$  mirrors, the propagating light contains beams shifted in  $Z$  direction at all possible distances  $\sum_{j=1}^m c_j s_j \kappa$ . Then, we have physical implementation of problems 1 and 2. For problem 3 we use the modification of our machine presented in Fig. 3.

After the passage of  $m$  mirrors, one obtains the set of beams whose  $z$ - and  $y$ -shifts are different sums

$$\sum_{i=1}^n c_i s_i, \quad \sum_{i=1}^n w_i s_i.$$

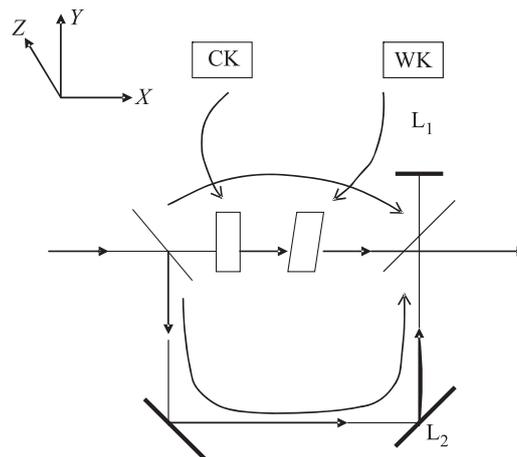


Fig. 3. Plane plate CK shifts beam in vertical  $Z$  direction on  $c_k$ , plane plate WK shifts beam in horizontal  $Y$  direction on  $w_k$

Solving the dynamic programming by the optical device

- a) the implementation cost  $CI$ ;
  - b) the energy cost  $CE$ ;
  - c) the running time  $\text{Time}$  when we solve  $M$  times the same problem with different inputs.
- For problems 1 and 2 parameter  $K$  describes the value of the given sums.

## RESULTS

I. For problems 1 and 2

$$CI_{\text{quant}} = O(Kn), \quad CE_{\text{quant}} = O(Kn(n + K)M), \quad CE_{\text{det}} = O(KnM),$$

$$\text{Time}_{\text{quant}} = O(M(n + K)), \quad \text{Time}_{\text{det}} = O(KnM).$$

II. For problem 3

$$CI_{\text{quant}} = O(K^2n), \quad CE_{\text{quant}} = O(K^2n(n + K)M),$$

$$\text{Time}_{\text{quant}} = O(M(n + K)).$$

III. For the approximating solution of problem 3 (with precision  $\varepsilon$ ).

$$\text{Time}_{\text{quant}} = O(M(n + \delta/\varepsilon\kappa)), \quad \text{Time}_{\text{det}} = O(Mn^4\varepsilon^{-1}),$$

$$CE_{\text{quant}} = O(M(\delta/\varepsilon\kappa)^2n(n + \delta/\varepsilon\kappa)), \quad CE_{\text{det}} = O(n^4M/\varepsilon),$$

where  $\delta$  is a pixel size and  $\kappa \propto 0.3d_b$ .

## REFERENCES

1. Garey M. R., Johnson D. S. Computers and Intractability. 1979.
2. Papadimitriou C., Steiglitz K. Combinatorial Optimization. 1982.